
Get to Know You Prompts/Questions

1. If you could have dinner with any two people (besides Jesus) for dinner who would you choose?
2. What was your first car?
3. If you could be any kitchen utensil what would you be and why?
4. What was your screen name on AIM or other instant messaging tools?
5. What animal would you ride into battle on?
6. If you had a pet alligator what would you name him?
7. If there was only one flavor that you could taste for the rest of your life what would you choose?
8. If you could master one skill instantly what would it be?
9. What is your favorite super power?
10. If everyone had a theme song always playing in the background, what would yours be?
11. What/who did you want to be when you were growing up?
12. What is one of your pet peeves?
13. What is a secret talent you have?
14. What is your favorite summer (or winter) activity?
15. Least favorite food
16. What message or thought would you put in a fortune cookie?
17. Favorite childhood toy
18. What is one item you own that you could or should throw away, but you probably never will?
19. If you could stay one age for your entire life, what age would you stay?
20. What fictional place would you like to visit?
21. Favorite restaurant/coffee shop to go to in San Diego?
22. Favorite breakfast food?
23. One thing you are thankful for this week?
24. If you could travel with any person for one day on a long road trip who would it be? And why?
25. Twizzlers or Red Vines?

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26. What was your family's car growing up?
27. What time period would you have lived in? Why?
28. You have unlimited money/travel time, where would you go to vacation?
29. If you could not fail, what would you do?
30. What was your first job?
31. Job switch: You are a photojournalist for National Geographic. Where would you want to go on assignment?
32. What was one of your favorite singers/bands as a teenager?
33. What is something you had to memorize in grade school that is still with you now?
34. Who taught you to drive?
35. What is the worst/weirdest haircut you've had?
36. Using weather terminology, describe this past week in your life.
37. If you could not use your normal voice to communicate which would you choose instead: Text, Sign Language, or Singing
38. What was the most important event in your life last week?
39. What is your most embarrassing moment?
40. What is the most beautiful thing you have seen in nature?
41. What is the best gift you've received?
42. Where were you born?
43. What is your dream car?
44. Combine your two favorite animals into one name to see if people can figure it out. (So hilarious) EX. Cat Eater, Donkapus, Panorse
45. If you could change your name what would it be and why?
46. Choose one word to describe your _____ (car, bedroom, etc.)
47. One song you chose to listen to today?
48. What is your favorite smell and why?

Group Games

Here are some fun game ideas for your group. Read through them and see one of them may be fun for your group to do together.

Telephone Pictionary

Materials to Prep:

- Each person gets the same number of quartered pieces of paper as there are people playing the game. (Ex: If 12 people are playing than everyone gets 12 pieces of paper)
- Pen per person

Play:

Everyone sits in a circle Each person will start with writing a descriptive sentence on the first square of paper. For example, The pink bunny was jumping over the fence. Now, everyone will shift the *whole pile* of paper sitting in their lap to the right. The next person will now try to draw the sentence they read on the next sheet of paper. Have someone timing it for 20 seconds. When time is up, everyone will pass again, and the next player can *ONLY look* at the drawing. They will try to write a sentence describing the picture drawn. This continues until the piles of paper end up back with the first person who wrote on it. .

Now, the fun begins, and you share what funny progressions happened!

Variations:

If you are running on low on time or have a large group you can, split into two smaller groups

Don't play with the same number of pieces of paper as players. Just mark the first sentence so you know when the round is complete.

Who is this?

Materials: Strips of paper/person, a full sheet of paper/person, pen/person

Have everyone write their name on a piece of paper and put it into a hat. Mix them up and then have everyone draw a name out of the hat (if the person drew their own name, have them put it back in the hat.) Now everyone must draw whatever name they picked out of the hat. Give everyone three minutes or so. Now each person will take a turn showing the group who they drew, and everybody else must guess who it is! No competition here... just lots of laughs ☺ Make sure everyone has a change to hear everybody's names at least once, and make sure no one writes the name of the person down on their drawing piece of paper.

Who's Got the Sign?

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Set Up: Everyone is standing in a circle facing each other. Each person will choose a sign that is unique (For example: Tapping your nose twice or crossing your arms over your chest) Choose one person will stand in the middle of the circle to be the guesser.

Play: The guesser will close their eyes and everyone will silently choose one person to start with the sign. Now the goal of the game is to pass the sign as many times as you can without the guesser figuring out who has it. The person who starts will make their sign, then pass it by making another person's sign. That person will receive it with their own sign, and pass it by making another person's sign, and this keeps going until the guesser figures out who has the sign.

Notes:

- You have the sign if you have received from another player by making your own sign and until the player you pass to has received their sign.
- The players in the circle can try to distract the guesser by making the guesser's sign only.
- Sometimes the sign gets "lost." It is ok to stop and ask the guesser to close their eyes again and point to who has it.

Hodge Podge

Everyone can stay seated in a circle, facing the center. One person will start the round by starting the clap beat. He or she starts the "beat" at relatively slow rhythm.

Beat one: Slap both legs

Beat two: Clap hands

Beat three: Snap fingers

Beat four: Thumbs up

After everyone has joined in, the leader starts by saying any word on the ONE beat. (The goal of the game is to create a story one word at a time) The next person in the circle must continue the story by adding the next word to the sentence on the ONE beat. Someone can also say punctuation like "period" instead of a word to end the sentence. Continue around the circle until someone makes a mistake. (Not saying word on beat or saying a word that does not make sense with the sentence or is grammatically incorrect.) The person who messes up is out for the remainder of the game. The remaining group continues in the same fashion until there is one winner.

Empire

Needed Materials:

- Pens
- Small pieces of paper for each person
- A hat/bowl/something to hold the papers

Play:

The goal of the game is to have the most amount people in your "empire."

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To start, each person will write down a name on their piece of paper that everyone would recognize (George Washington, Johnny Depp, Robert Herber etc.) All the papers go into the hat. One person will read aloud all of the names twice through.

Now, people will begin to take turns guessing who they think wrote down the different names in the hat. For example, if Bob asked "Steven, are you Robert Herber?" If Steven says yes, he is Robert, then he will go to join Bob's empire and now Bob and Steven are on the same team and have another turn. If Steven is not Robert then Bob's turn is over and the next person in the circle gets to ask.

This continues until all the people in the circle have been identified and the person with the largest empire wins!

Cinema

The goal of the game is to successfully pass the description of the movie chosen by the opposing team along to each of your team mates until the last person on your team can guess the title of the movie correctly. It is a spin-off of telephone and charades.

Split the group into two teams. Team one will step outside of the room (out of ear shot). Team two will choose a movie.

Play

Team two will call in the first person from team one, "Susan," and tell them the movie. Susan has 30 seconds to think of actions/motions to describe the movie. Then the second person from team one will be called in and Susan will act out the motions she came up with for 30 seconds. Once the timer is up, the *second* person from team one will act out what he/she thinks the movie is for the third person to be called in. This continues until everyone on the team has gone except for the last person who is the final guesser. He/she gets 2 guesses. The first guess (worth 2 points) is after he/she has watched the previous person act out the movie. If the guess is wrong then Susan will act out the same motions she did before and then he/she will guess again. The 2nd guess is worth 1 point.

Now it is team two's turn to play.

Play as many rounds as desired and the team with the most points wins!